New Palestine Youth League
2017 Tournament Rules (Ages 7, 8, 9 & 10)

General Information

1) Rain out information at www.NPYL.com
2) All teams will be responsible for their own insurance
3) New Palestine will provide umpires for the tournament
4) Individual trophies will be awarded to each participant on the first and second place teams in each age group.
5) Please support the tournament through the use of concession stand for purchases of food and drinks.
6) **No Alcoholic Beverages are Permitted on the Premises**
7) **No smoking or tobacco use on school grounds. To include the diamond area, concession stand, and parking lot.**
8) No pets are allowed on the baseball/school grounds. No exceptions

Tournament Rules

Baseball Rules (Cal Ripken Division) will apply except for the following:

1) Age requirements:
    a. 10 year old players must not have reached their 11th birthday before May 1, 2017
    b. 9 year old players must not have reached their 10th birthday before May 1, 2017
    c. 8 year old players must not have reached their 9th birthday before May 1, 2017
    d. 7 year old players must not have reached their 8th birthday before May 1, 2017

2) Rosters are due at the tournament check-in table no later than 1/2 hour before the team's first game. No changes to the roster will be permitted once they are checked-in. Copies of Birth Certificates are also due no later than one-half hour before the first game of the team. Only birth certificates will be accepted as proof of age. Failure to provide a valid copy of a birth certificate will disqualify the individual until the copy of the birth certificate is produced. The modification or falsification of the copy of the birth certificate will immediately disqualify that team from the tournament. If a manager wishes to question the eligibility of a participant, a $100.00 protest fee must be presented. The protest fee will be returned if the questioned participant is shown to be ineligible.

3) Teams will consist of no more than 15 players, one manager, two coaches and a scorekeeper in the dugout. Only the manager and/or coaches are allowed to coach the bases. A coach pitcher will also be allowed on the field and dugout for 7 and 8 year old teams.

4) Each player must wear a unique number.

5) All players are to remain in the dugout except for the batter and the on-deck player.

6) Home team designation will be determined by a coin flip prior to each game. The team traveling the farthest has the option of calling the coin flip. To ensure that games start on time, teams should arrive at the diamonds 30 minutes before their scheduled game.

7) No new inning will start after 1 hour and 45 minutes. The umpire will announce game start time after the first pitch. The last out of the prior inning automatically is the official start time of the next inning.

8) A team must bat its entire roster but can only play nine (9) defensively and ten (10) for the eight (8) & under. If team "A" has a 12 team roster and team "B" has an 11 team roster, then team "A" has the option to bat eleven (11). The home plate umpire and the opposing manager must be aware of all substitutions. The home team is the official scorebook.

9) No mandatory slide rule. Runner is to avoid contact. This is a judgment call by the umpires. Head first slides will only be allowed going back to a base. *The goal is for safety and to avoid contact.*

10) Infield fly rule is in effect.

11) Batter may not run on a dropped third strike.

12) Leaving the base early will result in an automatic out of the base runner.

13) If a batter throws the bat, he will be warned on the first offense and will be called out for each time he throws the bat for the rest of that game. *This not a team warning. This is per individual player.*

14) No metal spikes will be allowed in any age category.

15) The use of an illegal bat will be an automatic out when it is detected. If the ball is hit, all runners will return to their original bases. *The bat can be no longer than 33 inches in length, nor have a bat barrel in excess of* ***2 ¼ inches****.* ***No big barrels****.*

16) No coach may ***touch or assist*** a player between bases during a play. This is an automatic out.

17) Judgment calls by an umpire cannot be protested or excessively argued. Protest, should they occur, must be accompanied by a $100.00 fee. The protest fee will be returned only if the protest is upheld. The tournament committee will settle the protest at the time of the dispute. Their decision will be final.

18) Team manager is responsible for the conduct of his coaches, players and fans. No foul language will be tolerated. Failure of a manager to control his team including his fans, can result in a forfeiture.

19) Maximum 6 runs per inning…6th inning and beyond 10 runs per inning.

20) A complete game will consist of six innings or the time limit of 1 hour and 45 minutes. A 10 run rule after 3 ½ innings, if home team is ahead, will be in effect. In event of rain, 4 innings (3 ½ if the home team is ahead) will constitute a complete game. The tournament director will assign rainouts new dates and times. If a game is called because of weather and it does not meet the requirements of a complete game, it will be resumed at the exact place at the time the game was suspended. There will be no completely replayed games.

21) Pitching Rules: Pitchers can pitch no more than 3 innings in a game. One pitch in an inning counts as a complete inning pitched. A pitcher may not return to the game once removed.

22) If a pitcher hits two batters in an inning, he shall be removed as pitcher. If said pitcher still has eligible innings, he may return to the mound in a later inning. If he hits a third batter, then the pitcher shall be removed permanently. He may play a different position. (9 & 10 year olds)

23) ***PLEASE REMEMBER THAT THIS TOURNAMENT IS FOR THE KIDS.***

Special Rules for eight and under

1) Each team may field only 10 players per inning. The infield consists of 6 players: 1st, 2nd, 3rd, SS, pitcher's helper and catcher. The outfield will consist of 4 fielders.

2) Adults will pitch overhand from the pitching rubber. One foot must be touching the rubber when the pitch is thrown. In some cases, there may be a chalk line.

3) Each inning will consist of 3 outs. Each batter is allowed 6 pitches or three swinging strikes, with no called strikes or walks. After 6 pitches, the batter will be declared out unless the 6th pitched is fouled. A batter can't end his at bat on a foul ball. Unlimited fouls on/after the 6th pitch.

4) There will be no leading off or steals.

5) Once the batter hits the ball, play continues until the lead runner is forced back to a base. After the lead runner is stopped, the play is dead and time will be called. If the lead runner is stopped at 3rd base and there is a runner is on 1st, the runner on 1st will be awarded 2nd base if he is more than half way once the runner on 3rd is stopped and time is called. Once the play is stopped the umpire may call time to stop play. ***The umpire does have the right to call time when/if play is stopped***.

6) The pitcher's helper will position himself within 5 feet of the adult pitcher, but not in front of him. There will be a white line around the back half of the mound. The pitcher must have 1 foot on or inside the line. The pitchers helper must also wear a helmet with face mask or a defensive face mask. A heart guard must also be worn.

7) Infield flies and dropped third strike rules are not in effect.

8) No bunting is allowed.

9) All play will stop upon injury to a player.

10) Adult pitchers are a part of the playing field, just like the umpire. If they intentionally interfere with a batted ball, the ball is dead, the batter is out and no runners may advance. If adult pitcher intentionally interferes with a thrown ball, the ball is dead and the runner nearest home is out.

11) Run rule will be no more than 6 in one inning. There is a 15 run rule after 3 ½ innings if the home team is ahead. *Beginning with the 6th inning, there is a 10 run limit per inning.*