



# **New Palestine All-Star Softball Shootout July 9<sup>th</sup> – 13<sup>th</sup>, 2014 Tournament Information**

## **General Information:**

- Tournament dates are July 9th - July 13th
- Any questions about our tournament, please call Tournament Director at 317-410-6100 or email at [Destryransdell@npyl.com](mailto:Destryransdell@npyl.com).
- Each team guaranteed 4 games, pool play format. **(unless weather prohibits)**
- 3 pool games followed by tournament play
- 1st and 2nd place trophies will be awarded for each age bracket.
- Each team is limited to 15 players.
- Age of player is defined by age as of December 31st prior to the tournament year.
- Entry fee is \$350.00 - \$300.00 early entry by June 9<sup>th</sup>, 2014 (first paid first entered) payable by cash or check. (Payable to NPYL)
- 8U, 10U, 12U and 14U teams welcome.
- Teams must originate and be sponsored by a recreational league. (NO FULL TRAVEL TEAMS ALLOWED)
- 2 umpires per game.
- Tournament Director reserves the right to refuse entry with or without cause.
- Visit our website for registration info and directions at [www.NPYL.com](http://www.NPYL.com)
- Pool drawing Monday July 7th at 6:30pm at NPYL ballpark.
- All teams need to furnish Birth Certificate copies for all players and have proof of team insurance along with their team rosters.
- Teams should check in at least ½ hour before first game. There will be a check-in table at the concession stand area to check in prior to first game.
- Two teams of the same age group from the same league will be placed in opposite brackets.
- The official score book will be kept by the home team with home teams determined by coin flip. Any disputes regarding scores will be determined by the home team score book. Scores should be verified between team scorekeepers after each inning of every game.

## **General Rules for all Divisions:**

- All Tournament Games will have 90 minute time limit with no inning starting after 90 minute mark. Teams will be allowed to finish the inning being played if time has expired.
- Pool Play Games will have a 60 minute drop dead time limit.
- If needed, extra innings will be played using the International Tiebreaker Rule (Last batted out starts on 2nd base) until a winning outcome is reached.
- Home team decided by coin flip prior to game.
- On a close play (umpire judgment) the runner must avoid contact.
- Babe Ruth rules will be upheld with the following exceptions.

### **14U Division Specific:**

- Teams will consist of a maximum of 15 allowed. The infield will consist of 6 players with 3 players assuming defensive position on the outfield grass.
- The batting order will consist of all team members.
- Free substitutions.
- No pitching limitations for 14U Division.
- Base runners may steal or advance to any base including home plate. Base runners may not leave their base until the pitched ball leaves the pitcher's hand. A runner will be called out for leaving too soon. No warning will be given.
- No Coach shall touch or assist a player during a play. This action will result in an out.
- Infield fly rule IS in effect
- Drop third strike IS in effect.
- Look back rule IS in effect.
- Offensive half of inning will continue until three outs are made. No limit on the number of runs per inning. A 10 run rule after 4 innings will be in effect
- The pitching distance from home plate is 43 feet measured from home plate point that is nearest the catcher to the front edge of the pitching rubber.
- Courtesy runner – The pitcher and/or catcher may have a courtesy runner each time they reach base. Each courtesy runner used must be the player preceding them in the batting order and not already on base. Each courtesy runner can only be used once per inning. (last out made)

### **12U Division Specific:**

- Teams will consist of a maximum of 15 allowed. The infield will consist of 6 players with 4 players assuming defensive position on the outfield grass.
- The batting order will consist of all team members.
- Free substitutions.
- No pitcher in 12U tournament play shall be allowed to pitch in more than nine (9) innings in any two (2) successive tournament games.
- Base runners may steal or advance to any base including home plate. Base runners may not leave their base until the pitched ball leaves the pitcher's hand. A runner will be called out for leaving too soon. No warning will be given.
- No Coach shall touch or assist a player during a play. This action will result in an out.
- Infield fly rule IS in effect
- Drop third strike IS in effect.
- Look back rule IS in effect.
- Offensive half of inning will continue until three outs are made. No limit on the number of runs per inning. A 10 run rule after 4 innings will be in effect.
- The pitching distance from home plate is 40 feet measured from home plate point that is nearest the catcher to the front edge of the pitching rubber.
- Courtesy runner – The pitcher and/or catcher may have a courtesy runner each time they reach base. Each courtesy runner used must be the player preceding them in the batting order and not already on base. Each courtesy runner can only be used once per inning. (last out made)

### **10U Division Specific:**

- Teams will consist of a maximum of 15 allowed. The infield will consist of 6 players with 4 players assuming defensive position on the outfield grass.
- The batting order will consist of all team members.
- Free substitutions.
- Pitchers will not be able to pitch more than 6 innings in two consecutive games. One pitch in an inning is counted as one inning pitched
- Helmet with face mask when batting is mandatory.
- Runners can steal on the release of the ball from the pitchers hand.
- Runners are unrestricted on the number of base's they can advance on the steal.
- No Coach shall touch or assist a player during a play. This action will result in an out.
- Infield fly rule IS in effect
- Drop third strike NOT in effect. However, runners may advance at their own risk.
- Look back rule IS in effect.
- Pitching distance is 35 feet.
- 5 runs per inning per team.
- A 10 run rule after 4 innings will be in effect.
- Courtesy runner – The pitcher and/or catcher may have a courtesy runner each time they reach base. Each courtesy runner used must be the player preceding them in the batting order and not already on base. Each courtesy runner can only be used once per inning. (last out made)
- You do NOT have to play each player in the infield.

### **8U Division Specific:**

- Teams will consist of a maximum of 15 allowed. The infield will consist of 6 players with 4 players assuming defensive position on the outfield grass
- Teams may elect to use ten players defensively. (4<sup>th</sup> outfielder)
- The batting order will consist of all team members.
- Free substitutions.
- Face Protection (Game Face or Batting Helmet) are mandatory for pitchers-helper.
- Helmet with face mask when batting is mandatory.
- Pitchers-Helper must have either or both feet inside the Pitching Circle before the ball is pitched.
- All infielders (including pitcher-helper) must be positioned behind the 38' arc and may not advance forward until the ball is hit.
- Dead ball occurs when advancement of the lead runner, by any defensive player, is stopped. If a runner(s) has not made it to the halfway mark, then the runner(s) must return to the previous base(s). (Time out or stoppage of play is up to the umpire). The defensive player should be in front of the lead runner.
- Dead ball occurs when the ball is returned to and controlled by the pitchers-helper with both feet inside the Pitching Circle. If a runner(s) has not made it to the halfway mark, then the runner(s) must return to the previous base(s). (Time out or stoppage of play is up to the umpire).
- No bunting allowed. Slap hitting is allowed. However, the batter must clearly strike at the ball to put the ball into play (umpire's judgment) Penalty for bunting: dead ball, strike on the batter. If on 6<sup>th</sup> pitch the batter is out

**8U Division Specific (continued):**

- Coach pitches from 35 feet with at least one foot on the rubber when the pitch is released.
- 6 pitches unless the last pitch is fouled, if any batter fouls the last pitch they will be given another pitch until they make an out or put the ball in fair play.
- The coach-pitcher must avoid contact with the batted ball and defensive players when the ball is in play. When a batted ball occurs the coach-pitcher must leave fair territory immediately (if possible) without interference. Unintentional interference with defensive player results in delayed dead ball with defensive manager having option of no pitch or result of play. Unintentional interference with batted ball will result in dead ball/no pitch. Intentional interference will result in dead ball and lead runner being called out.
- The coach-pitcher cannot direct any player in any way after the pitch has been made or while the ball is in play.
- No Coach shall touch or assist a player during a play. This action will result in an out.
- 5 runs per inning per team.
- A 10 run rule after 4 innings will be in effect.
- When on defense, two coaches may be positioned in the outfield behind all defensive players.
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- Courtesy runner – The pitcher-helper and/or catcher may have a courtesy runner each time they reach base. Each courtesy runner used must be the player preceding them in the batting order and not already on base. Each courtesy runner can only be used once per inning. (last out made)
- A runner may leave their base once the pitched ball reaches the plate
- No infield fly rule.
- No drop third strike.
- You do NOT have to play each player in the infield.