

# Minor Division Rules

## 9 & 10 years of age

Rev. 01-05-2011

The governing rules of play will be officially recognized **Cal Ripken** baseball rules with the following exceptions and/or local rules adopted.

- 1) All players on the official team roster will assume a position in the batting order and bat the entire game. All players must play a minimum of nine defensive outs and enter the game at or before the start of the third inning, unless:
  - a. The game is terminated by the umpire prior to the completion of a regulation game.
  - b. A player is under disciplinary action. In such a case, the opposing manager and umpire must be so advised prior to the start of the game.
  - c. The player arrives late, or elects to leave early.
- 2) Failure of either or both teams to field and maintain (8) players throughout the game will constitute a “forfeit” for the violating team. In the event of injuries occurring during the game causing a team to have fewer than eight players, then the game may be rescheduled from the point it was stopped. Any attempt to abuse this rule will result in the suspension of the manager. The missing 9<sup>th</sup> player is an automatic out.
- 3) Offensive half of the inning will continue until three outs are made or five (5) runs are scored.
- 4) Games will end if a team is leading by ten (10) or more runs after four (4) complete innings.
- 5) Ages- Players shall be 9 or 10 years old. Player age is based on the child’s age on **May 1st** of current year.
- 6) Pitchers may be warmed-up by a manager, coach or player. Players warming the pitcher must wear a facemask. A maximum six (6) pitches shall be allowed prior to any inning.

- 7) For the safety of the players, helmets must stay on until the batter reaches their dugout. If a player removes their helmet before reaching their dugout, a team warning will be given and the next infraction will be an out.
- 8) No Balks will be enforced.
- 9) Dropped third strikes will not apply.
- 10) Infield fly rule will apply.
- 11) All pitching assignment will be defined in the Cal Ripken rule book with these exceptions:
  - a. The calendar week goes from Monday to Sunday. A pitcher shall be permitted to pitch a maximum of three (3) innings in a game. One (1) pitch during an inning will constitute a full inning. This applies to regular season and post-season tournament games. In the post-season tournament championship game, all pitchers will have their innings pitched erased to ensure the most competitive game.
  - b. A player removed as a pitcher shall be allowed to return to that position once during the same game.
  - c. A player is not allowed to pitch more than (9) innings during the calendar week. Players participating on the Blaze competitive team will be allowed to pitch a total of 12 innings during the calendar week.
- 12) In attempt to develop young pitchers:
  - a) Each team must allow a junior and senior age player or players to pitch a minimum of one (1) inning or three (3) defensive outs in each game. This must be accomplished before the end of the fourth inning.
  - b) The opposing manager has the option of correcting a pitching violation. The opposing manager can correct the violation at any point while the violation is in process. Any runs/outs that were made before the violation was corrected will stand. Once the correction is made, the game will resume as normal. There is no protest that can be filed after the conclusion of the game. If they do not correct the violation then the outcome of the game will stand. No protest will be allowed.
- 13) During the post-season tournament championship game, all pitchers will have their innings pitched erased to ensure the most competitive game.

- 14) A pitcher will be required to be replaced if they hit 2 batters in one inning or 3 during a game.
- 15) The umpire has the authority to call a time-out after the lead runner has been stopped. (Intent to eliminate cat & mouse game and speed up play.)
- 16) All weekday games will have a scheduled starting time of 6:00 pm with a grace period of 10 minutes for any team-related delay. For delays not attributable to either team, the appropriate action to be taken will be determined by the league director or his assistant. All games under the lights will have a scheduled starting time of 8:00pm. No game will start after 9:00pm.
- 17) All Saturday games will be played as stated above except for the scheduled starting time. The starting time will be scheduled by the Scheduling Manager for any games not scheduled prior to the start of the season.
- 18) Duration of games will be:
  - a. Completion of regulation game.
  - b. Termination of game by the umpire.
  - c. No inning may begin after 1 hour and 45 minutes from the start of the game. The inning begins when the last out of the previous inning.
  - d. The umpire will give the starting time of the game after the first pitch is made.
- 19) If still tied at the end of the 6<sup>th</sup> inning, game will be scored as a tie. When time permits, an additional inning(s) can be played until time expires. There will be no ties during tournament play or play-off games. No inning will start after 8:00 pm during the school year and after 10:00PM after school is out during the week.
- 20) Protested games:
  - a. Judgment calls by the umpire(s) cannot be protested.
  - b. If, in the opinion of the team manager, a rule has been violated, he must inform the umpire that the game will continue under protest. This notification of intent to protest must be made and recorded in the official score book (HOME TEAM) prior to delivery of the "pitch", following the said infraction. The official written protest must be delivered to a member of the Rules and Grievance Subcommittee not more than 24 hours after the game being protested. The specific rule violated must be stated in the protest.
- 21) In case there is a tie in the division standings at the end of the season, the tie will be broken by the following criteria (listed in priority order):

- c. Wins are worth two points and ties are worth ½ point.
  - d. The winner of the head to head contest(s) during the season will be placed in the higher position.
  - e. Provided the tying teams have completed the same number of games, then refer to “d” below. If they have not, then the schedule must be completed so that each team will have completed the same number of games. If for some reason, this would not be possible, the League Director will name the tying teams as Co-Champions.
  - f. The teams involved in the tie will meet in a one game playoff to determine the winner.
- 21) No mandatory slide will be in effect on any close play. The runner will be called out for blatant obstruction on a close play at any base. This will be a call based upon the judgment of the umpires. The runner will not be required to slide if the defensive team attempts to put the runner out away from the immediate area of the base. The intent of this rule is to prevent injuries. No head first slides unless returning to a base. (The runner will be called out if he or she violates this rule.)
- 22) There are no infield warm ups before any game. The infield will be lined by the home team each game.
- 23) The pledge to the flag will start 5 min. before each game.

## **Player Call up System**

Replacements for absent members may be obtained only through the following procedure:

- 1) A listing of players eligible for “call up” will be submitted by the Baseball Director to the player agent.
  - a. **Rookie-8 Managers will submit the names of three (3) top players on their team to the League Director for: “call up” to the Minor League.**
- 2) No player may be called up more than once until all other players in the call up system have been contacted to have the opportunity to play. The boys Division Director shall keep the “call-up” assignment listing and players already used listed on the bulletin board.
- 3) A team can only call up a player if they have nine (9) or fewer players. Ten (10) players will be the maximum players allowed with a call up player.
- 4) The opposing manager has the option of correcting a “call up” violation. The opposing manager can correct the violation at any point while the violation is in process. Any runs/outs that were made before the violation was corrected will stand. Once the correction is made the game will resume as normal. There is no protest that can be filed after the conclusion of the game. If they do not correct the violation then the outcome of the game will stand. No protest will be allowed.
- 5) All players called up must play a minimum of one complete inning. Two innings will be the maximum allowable playing time in the field unless fewer than nine (9) of the regular team members are present. If more than one player is called up for a given team for a single game, each must have an equal playing time.
- 6) All call up players can ONLY play the outfield.
- 7) All call up players will be placed at the bottom of the batting order.