**NPYL Major Division Rules**

**Boys 11 & 12 Years of Age**

**Revised March 2019**

The governing rules of play will be officially recognized **Cal Ripken baseball rules** (available to purchase online). Below are highlighted rules and exceptions to the official rules. This document supersedes the rule book when the 2 are in conflict.

**Game Preliminaries**

1. All weekday games will have a scheduled starting time of 6:00 pm with a grace period of 10 minutes for any team-related delay. The pledge will be 5 minutes before each game. No formal infield practice will occur before any game. For delays not attributable to either team, the appropriate action to be taken will be determined by the league director. His assistant or the officer of the day will determine action if it is not possible to contact league director. All games under the lights will have a scheduled starting time of 8:00pm.
2. No games will start after 9:00pm.
3. All Saturday games will start at scheduled time with no grace period.
4. Offensive half of the inning will continue until three (3) outs are made or six (6) runs are scored, including last inning.
5. No inning may begin after 1 hour and 45 minutes from the start of the game. The inning begins with the last out (or 6th run scoring) of the previous inning. If the home team is batting and winning when time expires, the game ends immediately. Otherwise, an inning started will be completed. Umpire will give start time when game begins.
6. If still tied at the end of the 6th inning (or time limit), game will be scored as a tie. When time permits, additional inning(s) will be played. There will be no ties during tournament play. No inning will start after 8:00 pm during the school year and after 10:00 PM on weekdays when school is out.
7. Games will end if a team is leading by ten (10) or more runs after four (4) or more complete innings. Games will also end when one team cannot mathematically come back given the run limit (6) per inning. Examples:
	1. A team is up by 7 runs after the 5th inning
	2. The home team is up by 7 runs when time expires (even if visiting team is batting)
8. Home teams prepare the field for play, such as lining the diamonds. Home team will also be responsible for the official scorebook. Home team will be in the third base dugout. The visiting team is responsible for raking the field after play.

**Participation Rules**

1. Ages- Players shall be 11 or 12 years old. Player age is based on the child’s age on **May 1st** of current year unless exception approved by league.
2. All players on the official team roster will assume a position in the batting order and bat the entire game. All players must play a minimum of nine defensive outs and enter the game at or before the start of the third inning, unless:
	1. The game is terminated by the umpire prior to the completion of a regulation game.
	2. A player is under disciplinary action. In such a case, the opposing manager and umpire must be so advised prior to the start of the game.
	3. The player arrives late, or elects to leave early.
3. Failure of either or both teams to field and maintain (8) players throughout the game will constitute a “forfeit” for the violating team. If injuries occur during the game which causes a team to have fewer than eight players, the game shall be rescheduled from the point it was stopped. Any attempt to abuse this rule will result in the suspension of the manager. The missing 9th player is an automatic out. Players who arrives late must be inserted at bottom of lineup.
4. If a player leaves the game due to injury, his spot in the lineup will be skipped without penalty (assuming team still has 9 or more players). The injured player can return later in the game assuming his spot in the lineup. If a player leaves due to an ejection, that spot in the lineup will be considered an out when passed.
5. All pitching assignments will be defined in the NPYL rule’s on web with these exceptions:
	1. The calendar week goes from Monday to Sunday. A pitcher shall be permitted to pitch in a maximum of three (3) innings in a game. One (1) pitch during an inning will count towards this maximum. This applies to regular season and post-season tournament games. In the post-season tournament championship game, all pitchers will have their innings pitched erased to ensure the most competitive game.
	2. A player removed as a pitcher shall be allowed to return to that position once during the same game if eligible.
	3. A player is not allowed to pitch in more than (9) innings during the calendar week. Players participating on the Blaze competitive team will be allowed to pitch a total of 12 innings during the calendar week.
		1. Any protest of total innings pitched in a game will go through the league BOD whose decision is final
6. In attempt to develop young pitchers:
	1. Each team must allow junior and senior age players to pitch a minimum of three (3) consecutive defensive outs or allow (6) runs within one inning of a game. This must be accomplished before the end of the fourth inning. Teams unable to meet this criterion will forfeit the game.
		1. Example 1: A team brings in a junior pitcher to pitch the 2nd inning. He gives up 6 runs before getting an out. *The team has met their obligation.*
		2. Example 2: With 2 outs in the 3rd inning a team brings in a junior pitcher who gets the last out. In the 4th inning, a different junior pitchers gets 2 outs before being lifted. *The team has met their obligation* – multiple junior pitchers can work to meet the criteria, and this happened consecutively.
		3. Example 3: After giving up 2 runs, a manager replaced his senior pitcher with a junior pitcher. The junior pitcher gives up 4 more runs and gets no outs. *The team HAS NOT met their obligation as the junior pitcher did not pitch a “whole” inning 3 consecutive outs or allow 6 runs*.
	2. After the completion of the 3rd inning, opposing managers will meet with the umpire to make sure pitching obligations have been met. There is no protest that can be filed after the conclusion of the game.
	3. During the post-season tournament championship game, all pitchers will have their innings pitched erased to ensure the most competitive game.
7. A pitcher will be required to be replaced if he hits two (2) batters in one inning. That pitcher may return to pitch in a later inning, provided he is eligible. A pitcher who has hit (2) batters satisfies the requirement of a junior/senior pitched inning. If the same pitcher hits a third batter, he will be removed from *pitching* for the rest of the game.

**On-Field Rules**

1. Courtesy runners will be allowed with 2 outs for the pitcher and catcher. For purposes of this rule, the pitcher and catcher are the players who played in the last defensive inning at that position (or in the 1st inning the starter). The last batted out will be the replacement.
2. For player safety, no head first slides unless returning to a base. The runner will immediately be called out. The play will continue so the defense has the opportunity to record more outs
3. Fake bunt/swings (e.g. slash bunts, butcher boys etc.) are not permitted under Cal Ripken rules. A player who attempts this (contact is not needed) is out, the ball is dead, and no runners may advance
4. Each pitcher will be given a warning on his first balk. Subsequent balks will be called and penalized as normal
5. The bat may not exceed 33"in length, and the bat barrel may not exceed 2 5/8 " in diameter. The bat must be marked with the “USA Baseball” logo. Solid one-piece wood barrel bats up to 2 5/8" do not require the USA baseball logo stamp. Until January 1, 2020 we will also allow, only 2¼" barrel non-wood bats marked BPF 1.15.

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| --- | --- | --- | --- | --- |
| Material | Barrel Size | USA Stamp | BPF 1.15 | Status |
| Wood |  Up to 2 5/8 | No | No | Legal |
| Wood  | 2 ¾ | No | No | Illegal |
| Metal | 2 ¾ | Yes | No  | Illegal |
| Metal | 2 ¾ | No | Yes | Illegal |
| Metal | Up to 2 5/8 | Yes | No  | Legal |
| Metal | Up to 2 5/8 | No | Yes | Illegal |
| Metal | Up to 2 5/8 | No | No | Illegal |
| Metal |  Up to 2 ¼ | No | Yes | Legal |
| Metal  | Up to 2 ¼ | No | No | Illegal |

1. Protested games:
	1. Judgment calls by the umpire(s) cannot be protested.
	2. If, in the opinion of the team manager, a rule has been interpreted incorrectly, he must inform the umpire that the game will continue under protest. This notification of intent to protest must be made and recorded in the official score book (HOME TEAM) prior to delivery of the “pitch”, following the said infraction. The official email protest must be delivered to the League and Baseball Directors not more than 24 hours after the game being protested. The specific rule must be stated in the protest. Board decisions on protests are final.

**Player Call-up System**

Replacements for absent members may be obtained only through the following procedure:

1. A listing of players eligible for call-up will be submitted by the Baseball Director to the player agent.
2. Minor League Managers will submit the names of three (3) top 10 year old players on their team to the Division Director for call up to the Major League. Replacement players will be announced to the Division Director and the opposing coach. Once a Minor call up player is announced they must play in the game.
3. Lateral call-ups will be used as a last resort. In the event a lateral call-up is used, the name of the player must be submitted to the Division Director. If the division director is directly involved, he will remove himself and have the Baseball or Divison Director handle.
4. All players called up must play a minimum of two complete innings.
5. A team can only call up a player if they have eight (8) or fewer players.
6. The opposing manager has the option of correcting a call-up violation. The opposing manager can correct the violation at any point while the violation is in process. Any runs/outs that were made before the violation was corrected will stand. Once the correction is made the game will resume as normal. There is no protest that can be filed after the conclusion of the game. If they do not correct the violation then the outcome of the game will stand. No protest will be allowed.
7. All players called up must play a minimum of one complete inning. Two innings will be the maximum allowable playing time in the field unless fewer than nine (9) of the regular team members are present. If more than one player is called up by a given team for a single game, each must have an equal playing time.
8. All call up players can ONLY play the outfield position.
9. All call up players will be placed at the bottom of the batting order.
10. Only players signed-up for NPYL will be allowed to sub in a game.

**Failure to follow the above rules could result in forfeit or suspension of Manager.**